

Download >>> <http://bit.ly/2ln8KEW>

About This Game



DESCRIPTION

StarCore is a metroidvania style action platformer. Explore a giant space ship, gain upgrades and improve stats, defeat huge bosses and meet new allies. You play as Trion, Leader of an Arkonian team sent to steal the StarCore from the Draketh. The Draketh are an advanced mining empire that uses the StarCore to destroy planets with ease. Although they haven't attacked any civilization yet, the Arkonians perceive them as a threat. Without the Galactic Council's assistance, the Arkonians alone must steal the StarCore.



FEATURES

- *Upgrades (Dash, Double-Jump, Water-Walk, Rocket-Launcher and many more.)
 - *Stat Based Platforming (Increase Atk, Def, Jmp, etc.)
 - *Environments to explore (and re-explore with new abilities)
 - *Boss Fights (several!)
 - *Action/Platforming
- *Shared Universe (spinoffs already in development set in the same universe)

Title: Legends of the Universe - StarCore

Genre: Action, Indie

Developer:

LunarCore Games

Publisher:

LunarCore Games

Franchise:

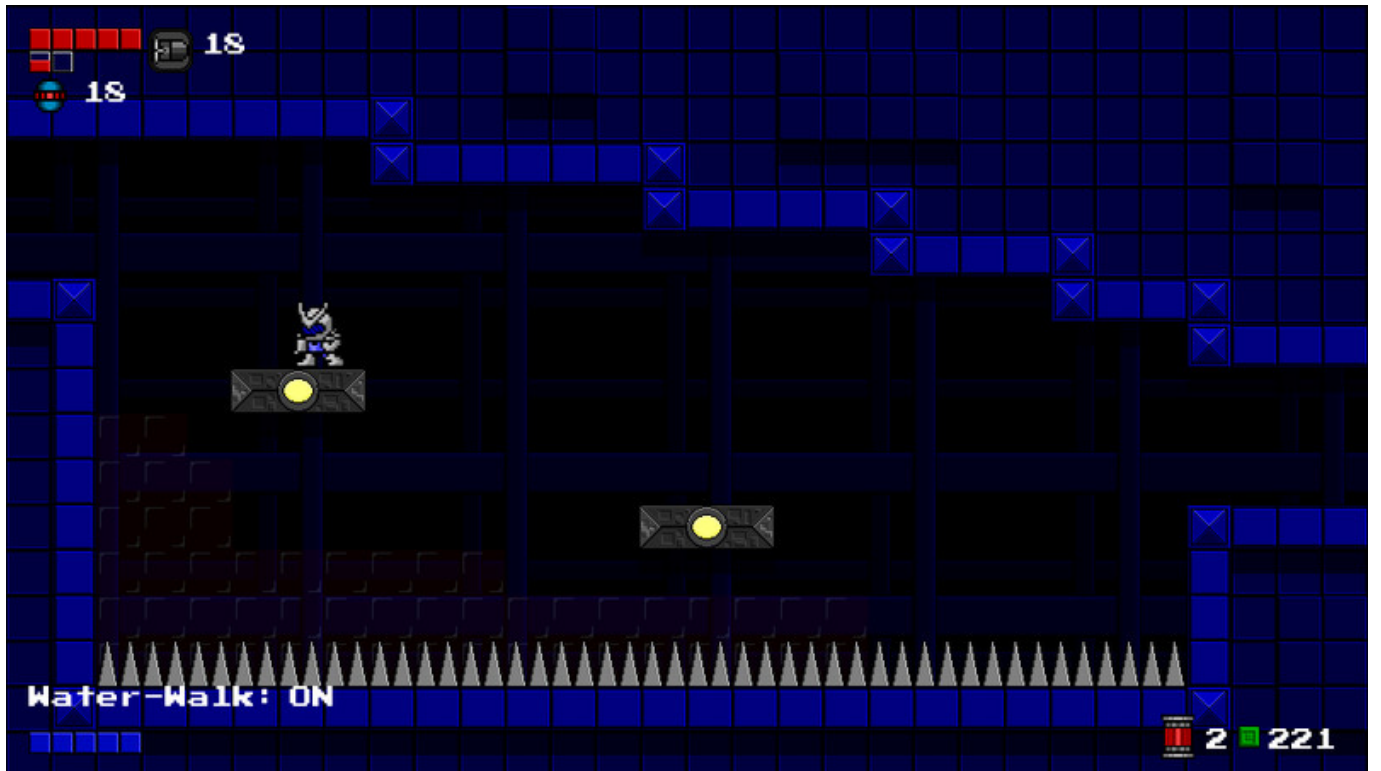
Legends of the Universe

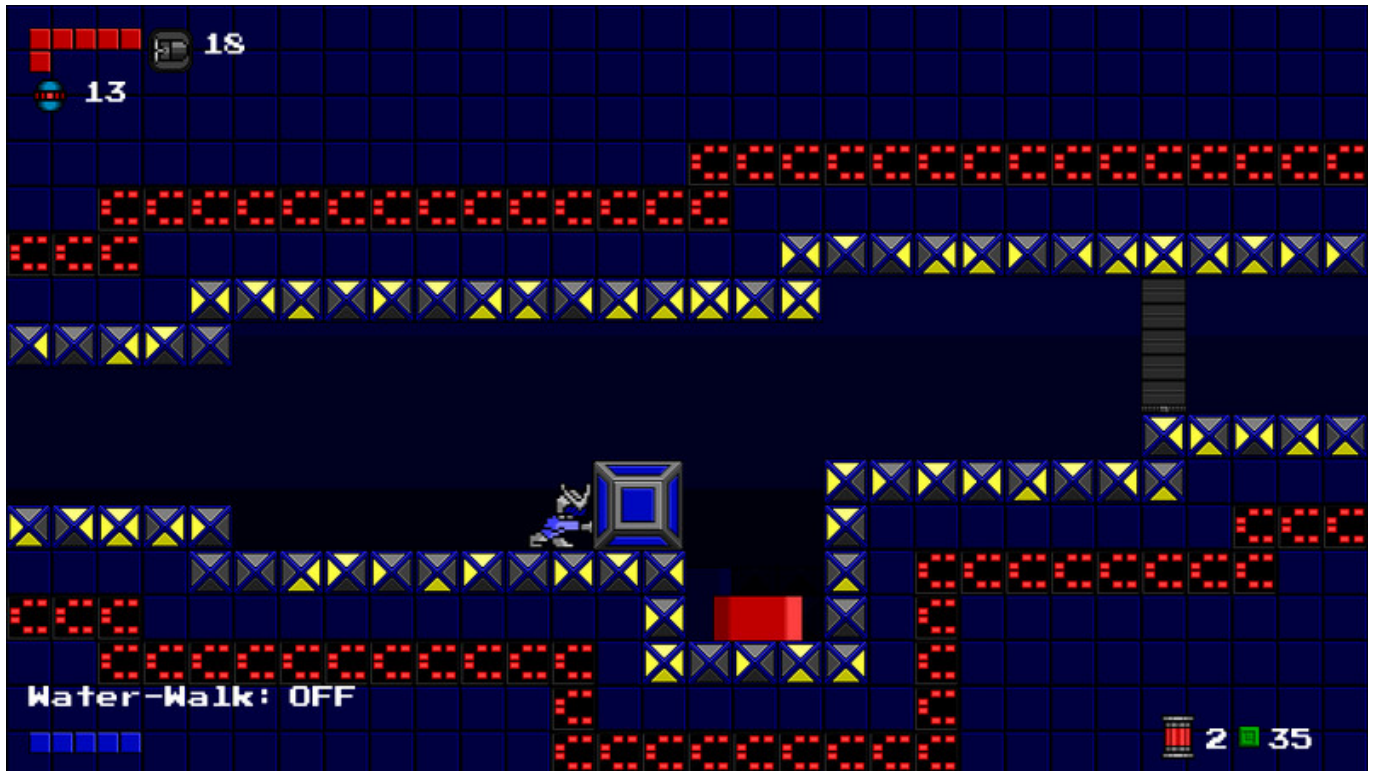
Release Date: 25 Jul, 2016

b4d347fde0

English







legends of the universe - starcore

Wouldn't recommend it.

I got 30 minutes into the game and couldn't get into it.

Everything exists in the game that should exist, but the things that they put into this game that make it a megaman clone are done absolutely poorly.

The movement other than the jumping mechanics are done poorly. The slide is one of the worst offenders of this.

The level design is so poor that in order to progress through the game, they split up power ups into several tiers. You get upgrades to your gun, jump, slide, health, etc in the most random places, none of which are satisfying to get. **QUITE LITERALLY** power ups will just be in the middle of the floor in a room with no danger in it.

The game is also so ridiculously easy there's literally no challenge to it. I could just ignore all of the first level enemies and just kill important ones that drop key items to get through the level.

And then the graphics. Look, its fine to use pixel graphics, but when stuff is blurry **ALONGSIDE** retro graphics, it looks horrid.

I would say that i got what i paid for, since i bought it during a sale for like a dollar, but since im using unreal to make games of my own I have to ask, what the hell was this guy thinking putting this out. Its too underpolished to even be a clone of a capcom classic.. I have played quite a few NES games- I have hundreds of cartridges. I'm used to playing crappy NES games- this is definitely not one of them. The level design and game play execution are top notch- among the best 1st party Nintendo games. I feel like I'm quite jaded at 30, but this game still astonishes me in its competence and ability to instill wonder with well intended weirdness. That is, programming aside. Tons of bugs to work out in future patches. But still- I'm an adult and legitimately having fun having forked over the price of a sub sandwich. A+++ would play again. Great old school game. Love the story and the music. The game play is great too!. Ok, so this game doesn't look like much, but it's got an appeal that goes beyond the relatively simple graphics.

I don't know what to tell you. I really enjoyed this game. The controls are pretty tight, the plot was just interesting enough, and there's just enough exploration to keep me going. I think that the low asking price really helps, but that just means it has an awesome cost per unit of fun.

I dunno what else to tell you. For the price of a cup of coffee, you can get hours of entertaining old school gameplay. It left me looking forward to the sequel.. A steal for 51 cents!!!. The game had a few bugs that caused crashing. got stuck a couple of times in unmovable positions.

HOWEVER. I LOVED THIS GAME. I love pretty much anything megametroidvania and this was it **SPOT** on.

I wanted more even after beating the game. Although I will admit I got lost and backtracked quite a bit but that's one of the drawbacks of a less than linear approach and also whTat makes megametroidvania what it is. A bargain at twice the price.

-
- To get the most benefit out of setting everything to LOW, you should set your Video Resolution to 720, and turn OFF Gore.

Estimated time until the servers are back up: 13:00 ET / 18:00 UTC.

Thanks Quakers!. **Steam Account Freeze – Workaround:**

Hey all,

With today's launch of Quake Champions Early Access on Steam, some users may notice that the game will hang when first loading. This will only occur for players that previously linked their [Bethesda.net](https://www.bethesda.net) accounts on Steam. In order to resolve the issue, we ask that you please close and relaunch the game, as the hang should only occur your first time opening the game. The issue should be permanently resolved once you relaunch. We are working to resolve the issue to prevent it from occurring going forward.

Thank you for your understanding.

. **Early Access Update - 14.12.17:**



Hey Quake Fans,. **Unlock Ranger's New Vanity, 'The Keeper's Head' by buying The Evil Within 2!:**

Torment your opponents as you enter the arena wearing Ranger's terrifying new vanity item straight out of *The Evil Within 2*.

'The Keeper's Head' is only for users that are playing Quake Champions via Steam and also purchase *The Evil Within 2* through Steam. After purchasing *The Evil Within 2*, 'The Keeper's Head' will automatically be waiting for you next time you login to play Quake Champions on Steam.



"No lock can contain the writhing horrors within."

Note: This item is currently unavailable for players using [Bethesda.net](https://bethesda.net) Launcher and/or any user who buys *The Evil Within 2* on any platform other than Steam.

Purchase *The Evil Within 2* [here!](#)

. Early Access Update - 12.9.17:



Hey everybody,

We've just finished deploying a minor update for *Quake Champions* and resolved the following issues:

- Improvements made to mitigate players getting stuck in rematch if most participants have declined it
- Fix: DOOM Slayer's Thak Rune Challenge can now be completed
- Fix: Podium crash that would rarely occur
- Removed: Lore scrolls drop in Duel

Thanks!. Early Access Update - 14.12.17 - Updated: Hotfix 10.01.18:



UPDATE 2PM EST: We have discovered some issues that are occurring after this hotfix. In order to have the best possible performance, we are going to roll back to the previous game version. We plan to continue working on the hotfix to ensure that it is stable. We apologize for any inconvenience, and thank you for your patience.

Hey Champions,. Whoa, you're halfway there: Slipgate Festival (new reward unlocked!):

A progress bar for the "SLIPGATE FESTIVAL" event, running from "OCTOBER 11 - 31". The bar is on a parchment-like background and shows three milestones: 100,000 SLIPGATE MATCHES, 500,000 SLIPGATE MATCHES, and 1,000,000 SLIPGATE MATCHES. A red progress line is shown with checkmarks under the first two milestones. Below the bar, rewards are listed: "TENTACLE WEAPON SKINS" and "ANNIHILATOR HEAVY MACHINE GUN" for the first milestone; "SCALEBEARER LORE SKIN" for the second; and "UNLOCK ATHENA OR LORE SKIN" for the third. The hashtag "#SLIPGATE" is in the bottom right corner. Images of a gun, a character, and two female characters are associated with the milestones.

Congrats Quakers:

You've hit the 50% waypoint towards the Slipgate Festival community event goals! This means that everyone who's played and participated in the event now owns the Scalebearer lore skin! (Already had the lore skin? You get Scalebearer's weight in shards!)

Now you've got some brand new digs to wear while playing this week's "Lead the Way" Arcade mode.

Keep up the pace completing those Slipgate matches. We need everyone playing to help unlock Athena! (Or her lore skin if you already own her.)

[Download Fire Place .exe](#)
[Free Download ESports Club](#)
[The Goracle Torrent Download \[portable edition\]](#)
[Rezrog \[hacked\]](#)
[Bicyclism EP \(The Soundtrack\) Torrent Download \[License\]](#)
[Download RPG Maker MV - Tyler Warren RPG Battlers Pixel Style 3 .zip](#)
[NIGHTSTAR: Alliance download no survey](#)
[Little Busters! English Edition Ativador download \[hacked\]](#)
[Marine Park Empire \[Xforce keygen\]](#)
[Microcosmum: survival of cells - Campaign quot:New life quot: Ativador download \[cheat\]](#)